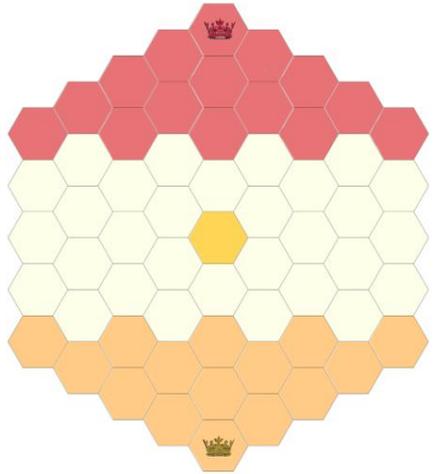


Moves Manual

Board Setup 2-Player:

- Players take turns placing all (14) remaining pieces in their Zones of Placement.
- After the final piece is placed, the other player makes the first move of the game.

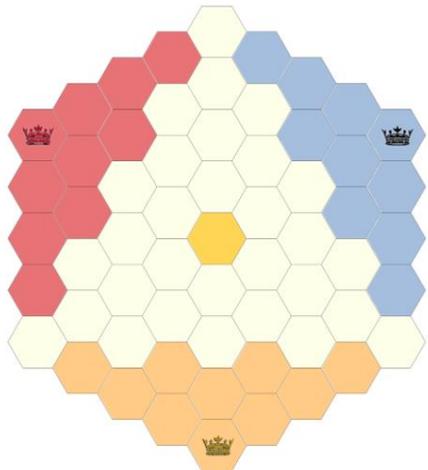
-  Player-1 Zone of Placement
-  Player-2 Zone of Placement



Board Setup 3-Player:

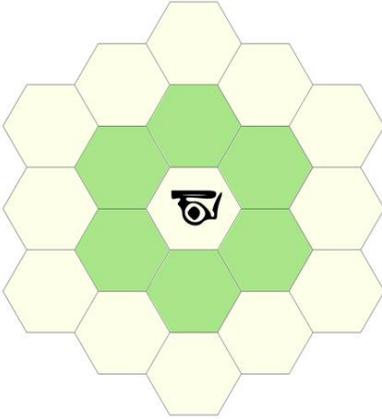
- Players move clockwise as they place all (9) remaining pieces in their Zones.
- After the final pieces is placed, the next clockwise player makes the first move of the game.

-  Player-1 Zone of Placement
-  Player-2 Zone of Placement
-  Player-3 Zone of Placement

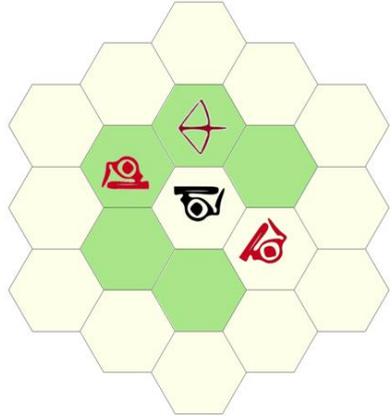


Shieldmen

Shieldmen can move one tile in any direction



Example of possible moves for a Shieldman:



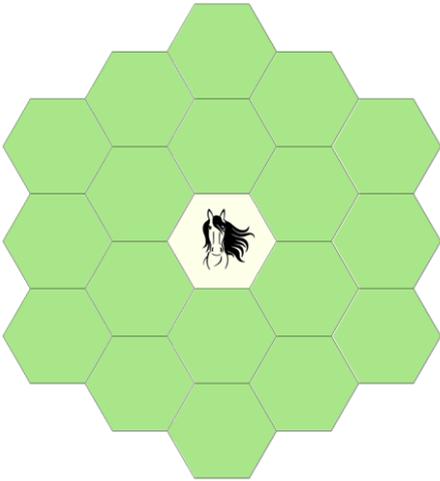
- Rotate any or all Shieldmen before moving.
- Shieldmen can Move or Capture.
- Shieldmen can land in any rotated position when moving.
- Shieldmen are impervious to attack from the direction they are facing.

Rotate for Defence



Horsemen and Warlords

Horsemen can move one or two tiles in any direction



Example of possible moves for a Horseman:



- Horsemen Move or Capture.
- The Warlord moves and captures like a horseman.
- Horsemen can move one or two spaces.
- Horsemen capture enemy pieces by moving into their space
- Horsemen can't jump pieces or move back to the same tile in one turn.



- The Warlord is the most important piece in the game.
- You can only win by eliminating your opponents Warlord, or by reaching / holding the Gold Tile with your Warlord.

Examples of Winning Conditions:

Conquer:

Black Advances Warlord to the Gold Tile.
Red will not be able to eliminate Black next Turn.
Black wins by Conquering.



Eliminate:

Black Advances Warlord to the Gold Tile.
Black will lose during Red's next turn*
Red can win by Elimination.

*If the Black Warlord is eliminated by the Red Archer, Horseman or Shieldman.

Dominate:

Black Advances Warlord to the Gold Tile.
Because Red only has 4 pieces remaining,
Black wins instantly by Domination.

(In a 3-Player Game, Red would need to have 3 or less pieces for Black to win by Domination)

